

	Early Arrivers 15 minutes before WILD begins	Plug In (10 Minutes)	Travel (5 Minutes)	Large Group (15 Minutes)	Travel (5 Minutes)	Catch On (15 Minutes)	Pick-Up (10 minutes then transfer to The Dive)
6/6	*Check-in *Attendance	*Be Creation *WRAP UP *Line up.	<u>Travel to LG</u> *Take Attendance Sheet *Take Offering	*Sit with your class and actively listen.	*Travel back to your original classroom.	*Creation Relay *Wrap Up *Prayer	See Procedures. *Fridge Door Cards
6/13	*Check-in *Attendance *Early Arriver Idea:	*Double the Fun *WRAP UP *Line up	<u>Travel to LG</u> *Take Attendance Sheet *Take Offering	*Sit with your class and actively listen.	*Travel back to your original classroom.	*Sculpturoma *Switcheroo *Wrap Up *Prayer	See Procedures *Fridge Door Cards
6/20	*Check-in *Attendance * Early Arriver Idea:	*Opposite Match *Wrap Up *Line up	<u>Travel to LG</u> *Take Attendance Sheet *Take Offering	*Sit with your class and actively listen.	*Travel back to your original classroom.	*Build'em Up *Circle Squat *Wrap Up *Prayer	See Procedures. *Fridge Door Cards
6/27	*Check-in *Attendance *Early Arriver Idea:	*Catch Some Rays *Wrap Up *Line Up	<u>Travel to LG</u> *Take Attendance Sheet *Take Offering	*Sit with your class and actively listen.	*Travel back to your original classroom.	*Show God's Goodness Game *Mirror It *Wrap Up *Prayer	See Procedures. *Fridge Door Cards

